

## Shooter Score Calculation

Elite level players are ranked by composite Shooter Score which is calculated by compiling the player's data on the following categories (weighting system off of 0.0 for Shooter Score):

- Shooter Score Calculation (based off of last 100 submitted and completed games):
  - 1 vs. 1 wins/losses
    - Win vs. Strength of Opponent equal to or greater than you moves you **+2**.
    - Win vs. Strength of Opponent less than you moves you **+1**.
    - Loss vs. Strength of Opponent equal to or greater than you moves you **-1**.
    - Loss vs. Strength of Opponent less than you moves you **-2**.
    - Tie game:
      - No points for win or loss because game ended in tie.
      - Only include the shooting percentage and consecutive shot numbers.
      - Give them a free play.
  - Shooting percentage of game = whatever shooting percentage was for game.
  - Every time a shooter makes consecutive shots greater than 10:
    - 11 consecutive shots made shooter moves **+5**
    - 12 consecutive shots made shooter moves **+6**
    - 13 consecutive shots made shooter moves **+7**
    - 14 consecutive shots made shooter moves **+8**
    - 15 consecutive shots made shooter moves **+9**
    - 16 or more consecutive shots made shooter moves **+1**
  - After not submitting a game for (14) consecutive days shooter goes "Inactive" until shooter plays again. When a player goes "Inactive" they:
    - No longer show up in any rankings.
    - Will stay "Inactive" until they play a game and submit a score.
    - Once they play a game and submit a score they are reactivated with the same Shooter Score and are ranked accordingly.